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ADOBE FLASH

## Adobe Flash Training

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## Adobe Flash

### 1. Introduction

- Creating a Flash Document
- Flash Interface
- Managing the Workspace
- Saving Workspace
- Transforming Object
- Combining Object
- Arranging Object
- Color Plates

### 2. Tools of Flash

- Free Transform tool
- Lasso tool
- Pen tool
- Pencil tool
- Eye Dropper tool
- Hand tool
- 3D Rotation tool
- Text tool
- Rectangle tool
- Brush tool
- Paint Bucket tool
- Eraser tool
- Magnifier tool

### 3. Working with Graphics

- Creating Rectangles
- Using a Gradient Fill
- Making Selections
- Drawing Ovals
- Creating a Simple Animation
- Working with Lines
- Manipulating Objects
- Masking Objects
- Testing a Movie

### 4. Working with Text In Flash

- Creating Text with Text tool
- Formatting the text

### 5. Drawing Object in Flash

- Drawing Lines
- Drawing a Custom line
- Drawing Curve with the pen tool
- Drawing Oval shapes

### 6. Editing Objects in Flash

- Editing the fills color
- Adding strokes to shapes
- Rotation an Objects
- Using the Eraser tool
- Creating Gradient tool
- Grouping Object

### 7. Timeline

- Timeline Basics
- Create a Span of Frames & Control the Play head
- Creating Key frames
- Insert Blank Key frames & Clear Key frames
- Frame-by-Frame Animation & Onion Skin

### 8. Motion Presents

- Getting Started with Motion Presents
- Modifying a Motion Tween
- Stretching Tween Spans
- Create Layer Folders

## Adobe Flash

- Moving Tween Spans
- Setting Static Frames
- Building a Test Movie

### 9. Working with Animation in Flash

- Setting speed and Dimensions of the Document
- Adding Frame
- Creating Animation Frame and Frame
- Motion tween
- shape tween
- classic tween

### 10. Using Sound in Flash

- Importing Sound
- Assigning sound to the layer
- Assigning sound to the Buttons

### 11. Using Tween and Action in Flash

- Creating a Motion Tween
- Ease in and Ease out
- Adding Flash action
- Assigning a stop and play Actions

### 12. Working with Layers in Flash

- Adding a layer and Deleting
- working with layer in the timeline
- Adding the stacking order
- Adding Classic Motion guide layer
- Adding a plain guide layer
- Adding a mask layer

### 13. Actionscript & Behaviours

- Introducing Action Script
- Adding a Stop Action
- Creating Buttons & Setting Button States
- Creating Interactive Text Buttons
- Adding Site Content
- Setting up for Action Script 2
- Adding Behaviours with Action Script 2
- Writing Action Script 3